

U13AAA REGIONAL VALLEY JETS

The following is an overview of the U13AAA Regional Valley Jets tryout process, aimed at assisting players and their families in understanding how the process is designed. The U13AAA Regional MHAs understand that tryouts can be stressful for both players and their families and with this in mind, we have attempted to take the appropriate measures to make our tryouts as enjoyable as possible, yet professional and impartial.

EXPECTATIONS OF COMPETITIVE HOCKEY

It is important that all players and their families realize the expectations and commitments, if successful in making the competitive U13AAA team. The MHAs strive to deliver a fair play program that will allow all players to develop, while at the same time, recognizing that hockey is a team sport, and therefore, players are expected to attend all practices, games and team-sanctioned events. Obviously, situations will arise where players will have to miss certain events, which is totally understandable, but players who regularly miss practices, games, and other events will miss out on development opportunities, and this could lead to reduced playing time during games.

In addition to this, there are often other expectations at the competitive level, which may/ may not include the following:

- Early morning/late evening, on/off ice practices, on weekdays/ weekends.
- Tournaments and the costs associated with them such as gas, motel/ hotels, and meals.

TRYOUT COMMITTEE

The Tryout Committee is chaired by the Host MHA's Competitive Chair and consists of members from each contributing MHA (AMHA, CDMHA, WHMAH, WVMHA). If the U13AAA coach is named prior to the tryouts commencing, they will be part of the Tryout Committee for the U13AAA tryouts only. The process will ensure there is no advantage, due to direct conflict of interests.

The Host MHA evaluation's committee will define the tryout schedule for the season and oversee the entire tryout process, which includes the selection of evaluators, communication of tryout times, posting of tryout groups, review of player absenteeism requests, and any other information deemed necessary.

FEES & PAYMENTS

- Fundraising to help support the costs of rep fees/tournament fees. Parents/ guardians who chose not to fundraise will be expected to pay the equivalent amount themselves.
- An average of 1-2 games per week (home and away), 2 practices per week, as well as the possibility of exhibition games and off ice training.

To be eligible to try out for a competitive team, players must be registered with their respective MHAs prior to the start of tryouts and all applicable registration fees and tryout fees must be paid prior to the beginning of tryouts. Players will not be permitted on the ice for the first tryout session in the event fees have not been submitted.

U13 AAA players from contributing MHAs (AMHA, CDMHA, WHMHA, WVMHA) must first register with their own association. Once registered, Association Presidents will forward on the names of players attending U13 AAA tryouts. Once names have been forwarded, players can register with the Host MHA for the Out of Association U13AAA tryouts. Payment for these players will be due prior to the first evaluation ice time. No refunds of the tryout fees will be given after the first ice session. Any players trying out for U13AAA that get cut before the Exhibition game will need to return to their respective MHAs and follow their try out policies, they may have to pay the U13 tryout fee again, upon return.

COMMUNICATION

The Host MHA website is the **only** means of communication during tryouts. All information will be communicated to contributing MHAs and it will be their responsibility to post on their websites. All competitive tryouts will take place at the Host MHAs choosing.

OUT OF ASSOCIATION PLAYERS

Out of association players for U13 AAA must have been released after a tryout in their own region and have written approval from Hockey Nova Scotia to join the Valley U13AAA tryout.

PLAYER SELECTION BY POSITION

For the purposes of scoring and evaluating players, the U13AAA evaluation committee requires all players competing for positions on the team to identify the position for which they wish to compete prior to tryouts beginning.

UNDERAGE PLAYERS

If an underage player wants to try out for a team in the next age division up, that player must get permission from the HNS Regional Director, and notify the Host MHA's Competitive Chair, prior to the start of tryouts. The underage player must make the highest level of play for that season in the older age division (including U13AAA if a U11 is trying out for U13). Since this circumstance is reserved for exceptional status players, in order to make the team in the next age division up, the player must be locked as either the top 2 forwards, top 1 defencemen, or top 1 goalie after the first intersquad game. If the player is not locked in one of those positions at that time, they will be released back to their respective MHAs and their appropriate age division and must participate fully in that tryout.

CLOTHING/GEAR

The Host MHA Competitive Chair or committee member, reserves the right to request any player remove or replace any gear or decorative additions. Helmet stickers can remain as well as pant shells where approved. We do encourage all players and families to be reasonable and respectful as far as gear is concerned and remember that evaluations are based strictly on player performance.

Jerseys – All jerseys will be provided by the Host MHA prior to the first session.

Pinnies – Numbered/coloured pinnies will be issued prior to each session. Absolutely no trading of pinnies or jerseys is permitted.

All players taking part in U13AAA tryouts/evaluations must be fully geared in safe, functioning hockey gear. The Competitive Chair reserves the right to refuse any player gear that is deemed unsafe. In said situation the player may lose their opportunity to try out for that ice time if they do not have access to replacement gear that is deemed safe for player usage.

TRYOUT ABSENTEEISM

To evaluate all participating players fully, accurately, and fairly throughout the different stages of the tryout process, it is expected that players ***will attend all tryout sessions***. If a player cannot attend a tryout session(s), it is critical that a parent/ guardian inform the Host MHA Chair of Competitive as soon as possible, as the tryout committee approval shall be required for a player to be considered for the U13AAA team. Failure to do so may impact a player's evaluation, resulting in a score of zero for the session(s).

It is, however, understood that there are valid circumstances that prevent players from attending one, multiple or all tryout session(s). As a result, the tryout committee has established guidelines to be taken in these situations.

Sickness or Injury

If any player becomes sick or injured and only attended one session: The player will be ranked for the session, they participated in and their score will be pro-rated for the sessions they are unable to attend.

If any player becomes sick or injured and attended two or more sessions but is able to attend remaining sessions: The player will be ranked for the sessions, they participated in and their score will be pro-rated for the sessions they miss.

If a player is excused from all tryouts due to sickness or injury, a note from the player's family physician or attending doctor shall be required by the Tryout Committee.

Compassionate Reasons

In addition to sickness or injury, players may be unable to attend for “other” reasons. The following situations shall be considered under compassionate reasons:

- Family tragedy
- Religious holidays

Absenteeism for a competing sporting event may not be approved by the tryout committee. An exception may be made for players competing in a provincial level or higher competition but must be approved by the tryout committee in advance.

If a player is excused from **all tryout sessions** due to reasons outlined above, the committee may use the following to determine a player’s ranking:

1. Where the player played last year?
2. How did they develop through that year?
3. How strong was the player at the end of that year relative to others?
4. A discussion with previous coaches regarding other qualitative factors.

EVALUATORS

Members of a Third Party, (*Host MHAs choosing*) and/or 1X designates from each contributing MHA (AMHA, CDMAH, WHMHA, WVMHA) will be the evaluators for the tryouts. An association may decide not to send representatives for U13AAA evaluations, and, in that case, the third party and other associations will perform the evaluations. The role of the evaluators during the tryout process will be to:

- Review and understand the evaluation factors/criteria that they are being asked to evaluate in each session
- Ensure that each assigned player receives a full evaluation and a representative score based on said evaluation
- Respect the confidentiality of the process and do not discuss any evaluations outside of the actual process and those involved
- Refrain from sharing comments/ opinions with anyone outside of the tryout process.
- Direct any questions, comments or complaints to the Tryout Committee Chair.

EVALUATION PROCESS

Players will be evaluated on their individual skills and game play performance. Therefore, the tryout process is broken into three phases and scores will carry forward through all sessions & games:

- Skill Sessions
- Intra-squad games
- Exhibition games or Equalizer games

Evaluation Factors

Skill Evaluation:

- Skating: acceleration, speed, agility, balance, stride, crossovers and pivoting
- Passing: forehand and backhand passing and receiving
- Puck Handling: head up/awareness, quick hands, puck protection and control
- Shooting: velocity, accuracy, quick release, shooting in stride
- Intangibles (goalies and skaters): work ethic, consistency, attentiveness.

Game Execution:

- Skating: as above
- Puck Skills: passing, puck handling and shooting
- Offensive Play: creativity, determination, driving the net, vision, play making, confidence and speed with the puck, positioning with and without the puck, two-way play (forechecking and backchecking), break out, scoring ability and battling
- Defensive Play: angling, gap control, vision, checking, positional play, puck movement, net play, point play
- Intangibles: work ethic, compete level, discipline, stamina, team play, attitude and communication skills

Goalie Evaluation:

- Goalies will have one dedicated goalie skill evaluation session
- Skill Sessions: stance, mobility, positioning, save technique, rebound control
- Games: in addition to above, game performance, anticipation, tracking, cardio; determination

Evaluation Phases

Skills Phase: There are two sessions in the Skills Phase. Players trying out for competitive teams will be grouped to create approximate evenly skilled groups for the first two skills sessions. The purpose of the grouping is to facilitate a fair ranking process by reducing risk of excessively strong or weak groups.

Session 1 – Individual Skills – Drills designed to test the player’s individual skills – skating, puck handling, shooting, and passing abilities.

Session 2 – Tactical Skills – Drills designed to test the player’s tactical skills in game-like situations such as battle drills, one-on-ones, two-on-ones, etc.

Intra-Squad Game Phase: There will be three Intra-squad Games:

Game 1 – Intra-squad – The combined evaluation scores from Session 1 and 2 will be used to rank the players and tier them into teams for the first Intra-squad game.

***** For U13 AAA, players will be released accordingly so that there remains only required numbers for adequate gameplay for one tier for the second intrasquad game*****

Game 2 – Intra-squad – Scores from Game 1 and the skills scores will be combined (based on the weighting table) to re-group the players for Intra-Game 2.

Game 3 – Equalizer – Selected top evaluated players will sit out the equalizer game. From there, each game will have some players move up to a high ranked game. This will allow players from the lower ranked game to have the opportunity to play with higher ranked players. Equalizer games will only be played as necessary where there is no ability to schedule an Exhibition game.

Final Phase: The final phase of the tryouts involves evaluation of the players’ overall skills and abilities as demonstrated in an exhibition game against an opponent from another association **OR** an intra-squad game/equalizer when the situation requires it.

The exhibition games may have larger teams than necessary to facilitate the evaluation process. The normal number of players on the teams during this phase are as follows:

- U13 AAA – a minimum of 12 forwards, 8 defence, and 3 goalies and a maximum of 25 players and

- All other teams - up to 12 forwards, 8 defence and 3 goalies

U13AAA may play multiple exhibition games with cuts being allowed, but not required, after the first exhibition game. Prior to the exhibition game, 6 forwards, 4 defence and 1 goalie will have their team selection locked in. The head coach reserves the right to sit the locked in players during equalizer/exhibition game to better assess the remaining players. Players (other than the locked players) attending the exhibition game are not guaranteed to make that team. The Tryout Committee may add players to the exhibition games as required. After this game, the coach will make the final selections to complete the roster. All players released from a team will be sent back to their respective MHAs. Players maybe placed and expected to attend remaining tryouts in those associations. At this point players will be under the protocol of their home MHA tryout and evaluation procedures.

Scoring

The evaluators utilize a point rating system developed by Hockey Canada:

Skill Sessions Games may include

- Skating
- Passing
- Shooting
- Puck Handling
- Work Ethic/Hockey IQ

Scores will carry over throughout the whole tryout process, and are weighted as shown in the following table to determine the final rankings:

		Session Weighting				
Division	# of Sessions	Skill Session 1	Skill Session 2	Game 1 Intra-squad	Game 2 Intra-squad	Game 3 Equalizer or Exhibition (No Score/Final Coach Selection)
U13AAA	4	10%	10%	40%	40%	N/A

CONFLICT OF INTEREST GUIDELINES

A meeting of all evaluators will be held prior to the start of evaluations.

Members of the Tryout Committee will not be in the presence of any evaluators when their child is being evaluated, regardless of their position within the Association.

Evaluators and Tryout Committee members, at all times throughout the process, respect the confidentiality of the process.

Evaluators are not given players' names and are not provided with the other evaluators' scores.

Scores will be inputted into a suitable program. After input, all scores are locked and cannot be adjusted or changed.

A potential head coach's child must score within the top 9 forwards, top 6 defense, or top 1 goalie after the second intrasquad game for them to be named head coach. A coach can only become a part of the evaluation process once their child has been locked.

Appeal Process

There will be NO appeals of the tryout selection results.