



Summerside Showdown - U17AA Rules

- **Pitching Distance:** 43 Feet **Ball Size:** 12-inch **Base Distance:** 60 Feet
- **Game Length:** 7 innings or a 1-hour 45-minutes time limit. Inning that starts after 1 hour and 30 minutes but will be declared the final inning and will be an open inning to both teams. Games can exceed 1-hour 45-minutes, once an inning begins it will be played out.
- **The international tie breaker rule will be used for all games, no games will end in a tie.** (The last out for a team will begin as the runner at second base to start the extra inning.)
- **Open Innings:** First 6 innings are closed (max 5 runs) & only the 7th inning is open unless the umpire declares the inning is open due to the time remaining.
- **Mercy Rule:** 15 runs after 3 innings, 10 runs after 4 innings or 7 runs after 5 innings.
- **U17AA Game Rules:**
 - o Round robin home games will be determined by a coin flip.
 - o Playoff games will see the home team as the top seed.
 - o There are no pitching limits for U17AA.
 - o Stealing – The pitch must leave the pitchers hand before a runner can steal.
 - o Pitcher & Batter Conference rules are in effect.
 - o Infield Fly rule will apply.
 - o All Softball players must wear a cage on their batting helmets.
 - o Every player must play at least 3 innings per game.
 - o All players must be in the batting order.

After round robin play, the teams will be seeded based on the tie breaker formula below. First place will play fourth place, along with the second seed playing the third seed in the other semi. The winners will face off for gold and silver and the losers will face off for bronze.

For each division- the final standings from the round robin shall be established using the following Softball Canada tie breaking criteria:

1. Won/Lost records. If still tied, then:
2. Winners of games between tied teams
 - a. NOTE: In order to use this criterion, all subject tied teams must have played each other and one team must have defeated all the teams they are tied with to be ranked higher. The remaining teams then go to next criteria with no reverting back:
3. Difference PLUS or MINUS of total runs scored, with a limit of 7 PLUS or MINUS per game allowed.
 - o If teams are still tied within 3) the least (fewest) number of runs scored against in all games will be used. If still tied, then:

- The total runs scored in all games, with a maximum of 10 runs scored per game, will be used. If still tied, then:
- Positions will be settled by a coin toss.