The Bay Fall Classic
U15 AA, A, B
Tournament Rules

1. All games will be played under Hockey Canada and Hockey Nova Scotia rules. Protests are not permitted.
2. There will be no time-outs permitted in round-robin/initial round play. Each team will be permitted one time-out in semi-final and championship games.
3. Teams must prepare to begin a game up to 15 minutes prior to the scheduled start.
4. If teams have similar/same color jerseys, the visiting team will be responsible for changing to a different color.
5. All games will consist of a five minute warm-up, followed by three stop-time periods of 15 minutes, with ice resurfacing every two periods through the day.
6. Points are awarded as follows: 2 points for a win, 1 point for a tie, and 0 points for a loss.
7. If, at any time in the 3rd period of any game, a goal differential of five or more exists, the game clock will move to straight time. If the goal differential goes to fewer than 5 goals after that point, game time will not revert back to stop time and will continue to run straight time.
8. Minor penalties will be two minutes during stop-time play and will be three minutes during any straight-time.
9. Ties will not be broken during round robin/ initial round play.
10. In the event of a team unable to play a scheduled game, the other team will be awarded two points and a winning score of 5 to 0.
11. Ties at the conclusion of round robin/initial round play will be broken as follows: (a) record between tied teams; (b) goals for minus goals against; (c) goals for divided by goals against; (d) goals scored; (e) least penalty minutes; (f) a coin flip. **NOTE:** If more than two teams are tied, the highest ranked team will be determined first, then the tie breaking formula will start over to break any remaining ties.
12. Playoffs - the top 2 teams in each division move to the semi-finals (crossovers) in the AA, A and B Division:

    1st Black Division vs 2nd Orange Division
    1st Orange Division vs 2nd Black Division
    Winners of semi-finals will advance to championship game in their division.

13. If a semi-final game is tied at the end of regulation time, there will be a two-minute break followed by a 5-minute, stop-time, 3-on-3 sudden victory overtime period. Teams remain at the end in which they played at the end of the 3rd period of regulation time. During the 3-on-3, penalties will be served in the following manner: (i) the penalized player will serve the penalty; (ii) the penalized team will continue to have 3 players on the ice; (iii) the team on the power play will add a player to the ice. When the penalty is over, the penalized player will return to the ice and play will resume 4-on-4 until the next stoppage when the

game will revert back to 3-on-3.

If the game remains tied after the 5 minutes of 3-on-3, each team will switch ends, with no break, and play will resume with another 5-minute period of 3-on-3. During the 3-on-3, penalties will be served in the following manner: (i) the penalized player will serve the penalty, (ii) the penalized team will continue to have 3 players on the ice; (iii) the team on the power play will add a player to the ice. When the penalty is over the penalized player will go on to the ice and play will resume 4-on-4 until the next stoppage when the game will revert back to 3-on-3.

If the game is still tied after the second 5 minute period of 3-on-3, a shootout will occur to decide the game winner. In the shootout, each team will select 3 players and the home team will choose who shoots first. A 3-player shootout will commence. If still tied, a one-player alternating shootout will commence until an even shot-count winner is declared. Teams must use all players before any player may shoot a second time.

14. The home team for the Championship game will be determined by best record at the end of the round-robin /initial round play (using the format as outlined in #13).
15. If the Championship game is tied at the end of regulation time, there will be a two-minute break and the game will continue as per the tie format outlined in item 13.
16. Divisions with more than 4 teams will have 1 team play 1 extra game. That extra game will not count towards standings. Will be randomly drawn before tournament begins.
17. Affiliate Players (APs) – Affiliate players are permitted if they are:
    a) identified to the Tournament Chair prior to the tournament start date (i.e., no affiliates will be permitted to be called up during the tournament),
    b) not already on another team taking part in the tournament. A player may participate with only one team in the tournament. This means a player being used as an AP with one team cannot play with another team, and if a player is already on a roster for a team entered in the tournament, they may not be used as an AP with a higher level team.
    c) replacing a rostered team player for the duration of the tournament (i.e., a rostered player who is missing one game but playing in others during the tournament cannot be replaced with an AP for the one game they are missing), or
    d) filling in a spot where a team does not have a full roster (i.e., with a maximum of 15 players and 2 goaltenders, if a team roster only has 1 goalie or 14 players, they may use one (the same) AP for the duration of the tournament).
18. Suspensions during the tournament will be based on the Hockey Nova Scotia Minor Council guidelines. These guidelines will be applied to all teams from all branches.
19. The coach and manager of each team will be held responsible for the behavior of their players and staff, including damage to property.
20. Abuse of officials will not be tolerated and non-compliance will result in removal of the offending individual from the tournament and arena for the remainder of the tournament.
21. Coaches will be responsible for selecting a player of the game from their own team after each game.
22. Tournament staff reserve the right to make changes to regulations/schedule, if necessary.

OTHER:

TEAM INFORMATION: Teams must send official rosters and travel permit numbers a minimum of one week prior to the tournament start date. Please send to tournament@tasa.ca.

Upon arrival at St. Margaret's Centre prior to the first game for each team, a team representative must check in to receive a tournament package. The check-in area will be toward the back area of the main lobby.

Any questions may be directed to tournament@tasa.ca.