



CAPE BRETON COUNTY MINOR HOCKEY ASSOCIATION **EVALUATION MANUAL**

OBJECTIVE

The objective of the player evaluation process each year is to place hockey players of similar skill levels on the same team. This will ensure that each player will enjoy the game as well as be in a position to develop their hockey skills. We attempt to seed the players in as fair a manner as possible.

There are two major issues that one must overcome when doing the evaluations:

- Accurately evaluating all the players against each other while only being able to do it in groups, due to the number of players participating. If possible, it would be best to evaluate them all at once.
- Dealing with "bubble" players. These are the players that are on the borderline of making one team or another. This group is usually about 5 or 6 players. Half of these players will be the top players on the lower division team and the other half of which will be the bottom players of the higher division.

EVALUATORS

The success of our tryout process is based upon the premise that our independent evaluators are able to observe and fully evaluate all participating players during the various stages of the process. Evaluators will be instructed on the evaluation process and to properly evaluate players in all scheduled sessions of the process (skills and drills, scrimmages and exhibition games)

Our hockey Association relies on volunteers for evaluations. Evaluators do not have to be coaches or former coaches to volunteer. However, preference will be given to possible coaches and volunteers who have prior hockey experience. The Development Committee will assume the role of scheduling and recruiting evaluators.

Parents may be asked to evaluate. However, under no circumstances would that parent evaluate a specific group/division that includes their son/daughter.

A meeting will be held prior to the scheduled *Evaluations/Tryouts* to educate all evaluators. Evaluators must make *their* own decisions regarding player evaluations. Evaluators are not compare their results with other evaluators. Evaluators are not to discuss any results or express any opinions to the parents. Any questions regarding the Evaluation/Tryout process must be forwarded to - cbcmharep@gmail.com . The Committee will not respond to personal phone calls or text messages.

CONDITIONING

Prior to the scheduled Evaluations - conditioning camps will be offered to all players/all divisions. These are registered programs accessed through your Grayjay Pay account. For more information on Grayjay Pay and creating an account, please see the website – cbcmha.ca, Registration Tab.

BASIC EVALUATION PROCEDURE

INTRODUCTION

The following is an overview of the *Evaluation/Tryout Process* – aimed at assisting players and their families in understanding how the process is executed. CBCMHA understands that tryouts can be stressful for both players and their families. Our goal is to implement a process that is enjoyable, professional and impartial as best possible.

Objectives of Player Evaluation/Tryouts

- To provide a fair, consistent and impartial assessment of all participating players and goalies
 - To create an environment where players have a reasonable opportunity to be selected for the level appropriate to their skill, and ability where they would continue to grow and develop as a player
 - To create an evaluation and selection process that provides a consistent and comprehensive evaluation based upon the skills and performance demonstrated by all players
 - To ensure all players and families understand the expectations upon which players will be evaluated
 - To ensure all evaluators are objective, unbiased, free of conflict of interest, and have a thorough understanding of the Association's objectives with the *Evaluation/Tryout Process*
 - To provide for the ongoing review and improvement of the player evaluation and team selection process, ensuring that the process continues to meet the demands placed upon the Association
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GENERAL

Players will be evaluated on their individual skills and game play performance

CBCMHA Evaluation/Tryout Process involves three components

1. Skill Sessions
2. Intra-squad Games
3. Exhibition Games (if possible)

U11/U15/U18 – Players interested in playing on an A or B team must attend the AA tryouts

U13 – Players interested in playing on an A or B Team are not required to participate in the AAA Tryouts

Player Selection by Position

For the purpose of scoring and evaluating players, CBCMHA requires that all players identify their preferred position prior to tryouts.

Pinneys

- Numbered and colored pinneys will be issued to all players participating in the *Evaluation/Tryout Process*
 - Players **will keep** the assigned pinney for the duration of the tryout process (or as advised)
 - Pinneys are to be returned once the player's tryout has concluded
 - Absolutely no trading of pinneys! Players will be evaluated as per assigned pinney
 - Players are responsible for the care and return of pinney issued
 - A replacement fee of \$50.00 will be charged for any un-retuned pinneys
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FORMAT

Players will be evaluated under 4 different categories on a **1-10 scale**. **1** being very poor and **10** being exceptional. Forwards will be identified as one colour and Defenders another colour. Players must keep the same Pinney for the first two skates (and as advised). Players are guaranteed two skates before any players are released. Players will be split into two groups alphabetically for both skates. All age groups will follow this format. All players will receive a score between 1-10 under each of the following categories:

Skate 1 Criteria (No Goalies)

1. **Skating**- Considering forward stride length/balance and edge work/ backward skating.
2. **Puck handling**- Considering how well the player handles the puck on their forehand and backhand/ability to stick handle through obstacles in an unimpeded manner.
3. **Passing**- Consider the player's ability to pass the puck on their forehand and backhand/also their ability to receive a pass cleanly and effectively.
4. **Shooting**- Consider the shot power and shot accuracy of the player/forehand and backhand shot power and accuracy.

SKATE 1- Station Set up (10 mins per station) Each station will be explained on the board/also demonstrated.

Station 1- Forward /Backward skating. This station will focus on skating only. Players will be tested on their balance/ outside and inside edge work/backward skating power and agility. Will include multiple parts.

Station 2- Puck Handling- This station will focus on the player's ability to handle puck at top speed while moving through the cones and obstacles. Will include reach/puck protection/agility.

Station 3- Passing- This station will include passing on the player's forehand and backhand. The player's passing accuracy/reception will be tested. This station will include shooting. Two variations to the station.

Station 4- Shooting- This station will include the player's ability to shoot in stride. The player's will be tested on their forehand shot and backhand shot.

SKATE 2 Positional Skate/Goalies involved (time will be allocated accordingly)

Warm up- Passing and shooting drill involving both D and F.

1v1- Variations of 1v1 battle between D and F. Consider skill set and compete level.

2v1- Variations of 2v1 testing the ability and skill set offensively for the F and challenging the defensive ability of the D.

Small Area- Testing the player's ability to think the game offensively and defensively. Also challenging their individual skill set.

Evaluation Criteria Skate 2 (Players receive a 1-10 score in 4 positional based categories)

Each category will receive a 1-10 just like skate 1.

Forwards 4 categories on 1-10 scale:

1. Skating- (balance, agility, speed)
2. Puck handling- (ability to handle the puck at top speed)
3. Offensive awareness - (make the right play ex. Take what is given on 1on1 or 2on1 and make most of it)

4. Compete level -(battle level/willingness to get to the net/challenge the D)

Defense 4 categories on 1-10 scale:

1. Skating- (mobility forward and backward/edge work and balance)
 2. Stick positioning- (active stick on 1on1/2on1/stick on puck minimizes F options)
 3. Defensive awareness- (tight gap/limit the forwards options offensively/take away middle and force to the outside)
 4. Compete level- (battle level/don't quit on the play/willingness to win the battle)
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Skate 3- Inter squad Games (Cuts made prior to this game looking to cut to roughly 26 skaters and 4 goalies)

Forwards 4 categories on 1-10 scale:

1. Skating- (balance, agility, speed)
2. Puck handling- (ability to handle the puck at top speed)
3. Offensive awareness -(make the right play ex. Take what is given on 1on1 or 2on1 and make most of it)
4. Compete level -(battle level/willingness to get to the net/challenge the D)

Defense 4 categories on 1-10 scale:

1. Skating- (mobility forward and backward/edge work and balance)
2. Stick positioning- (active stick on 1on1/2on1/stick on puck minimizes F options)
3. Defensive awareness- (tight gap/limit the forwards options offensively/take away middle and force to the outside)
4. Compete level- (battle level/don't quit on the play/willingness to win the battle)

Skate 4- Exhibition Games (Cuts made prior to these games bringing roughly 20 skaters and 3 goalies)

Evaluation Criteria:

Players will be given an overall score of 1-10 considering all previous evaluation factors. This will now be determined by the coaches and small group of evaluators. Intangibles such as attitude, work ethic, coach ability will all be continuously monitored by coaches and evaluators.

EVALUATION DATA PROCESS

Evaluators will use the Gray Jay App for the Evaluation Process

Evaluators will input scores using the Gray Jay App. Gray Jay calculates the scores and tabulates the results, Rosters will be posted on the CBCMHA website (cbcmha.ca)

Parents are responsible to check the website throughout the Evaluation process. All updated information (including and schedule changes) will be posted on the website (cbcmha.ca)

- Tryout Tab

- See Division
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SPECIAL SITUATIONS

Sickness or Injury

If any participant becomes sick or injured and cannot attend one session:

- The player shall be ranked for the sessions in which they participate and their score shall be pro-rated for the session they are unable to attend

If a player becomes sick or injured and is unable to attend multiple sessions but will be able to attend a portion of the tryouts:

- The player shall be ranked for the sessions in which they participate and their score shall be pro-rated for the session they miss. In addition, the evaluation team will attempt to determine additional background information (i.e. past performance) to assist in making an appropriate ranking

If a player becomes sick or injured and is unable attend any portion of the tryout process:

- The player will be ranked based upon any background information that the evaluators can access such as past performance with prior teams, in consultation with previous coaches, and any other pertinent information that is available.
- In cases of a significant injury (one that causes the player to miss multiple sessions), a note from the attending physician approving the player's return to play is required before the players can rejoin the process.
- All decisions regarding placement will be done in collaboration between the VP Rep and the Evaluation Committee

Compassionate Reasons;

In addition to sickness or injury, we recognize that there are specific situations that are significant to our players and families and events that may arise and which take precedence. Should such events occur, please contact the VP Rep as soon as possible (countymhohockey@gmail.com)

FAMILY RESPONSIBILITIES

- **BE AWARE OF THE IMPORTANCE OF EVALUATIONS AND THE CORRESPONDING SCHEDULES.** Please respect that September and October are the primary month for evaluations, and that players are required to attend all scheduled sessions. Missed sessions may alter the process for all players. Consult the CBCMHA website frequently (cbcmha.ca – see Tryout Tab)
- **HELP YOUR CHILD BE PREPARED.** Be at the rink early enough for your child to be completely ready and at least 15 minutes before the ice time starts. Make sure all their equipment fits, skates are sharpened and everything is in the equipment bag when you leave your home. Full equipment including neck guards, are mandatory and must be in place for your child to participate in the evaluation process.
- **HELP YOUR CHILD TO STAY POSITIVE AND TO ALWAYS TRY THEIR BEST.** Help them to understand the process and how it works.
- **UNDERSTAND THE PROCESS YOURSELF.** Check the website (cbcmha.ca – Tryout Tab) regularly
- **RESPECT OUR EVALUATORS.** Please do not sit near Evaluators, talk to evaluators or interfere with the evaluator's efforts to evaluate

MAKE SURE YOUR PLAYER HAS FUN!